

This policy has been largely adapted from the White Rose Maths Hub Calculation Policy with further material added. It is a working document and will be revised and amended as necessary.

Objective & Strategy	Concrete	Pictorial	Abstract
Combining two parts to make a whole: part- whole model	Use part part whole model. Use cubes to add two numbers together as a group or in a bar.	James a group or in a bar.	4 + 3 = 7  Use the part-part whole diagram as shown above to move into the abstract.
Starting at the bigger number and counting on	Start with the larger number on the bead string and then count on to the smaller number 1 by 1 to find the answer.	12 + 5 = 17  10 11 12 13 14 15 16 17 18 19 20  Start at the larger number on the number line and count on in ones or in one jump to find the answer.	5 + 12 = 17  Place the larger number in your head and count on the smaller number to find your answer.
Regrouping to make 10. This is an essential skill for column addition later.	Start with the bigger number and use the smaller number to make 10. Use ten frames.	Use pictures or a number line. Regroup or partition the smaller number using the part part whole model to make 10.  9 + 5 = 14  1	7 + 4= 11  If I am at seven, how many more do I need to make 10. How many more do I add on now?
Represent & use number bonds and related subtraction facts within 20	2 more than 5.	Draw 2 more hata  5 + 2 =	Emphasis should be on the language '1 more than 5 is equal to 6.' '2 more than 5 is 7.' '8 is 3 more than 5.'

Objective &	Concrete	Pictorial	Abstract
Strategy			
Adding multiples of	50= 30 = 20		20 + 30 = 50
ten	11111		70 = 50 + 20
		3 tens + 5 tens = tens 30 + 50 =	40 + □ = 60
	Model using dienes and bead strings	Use representations for base ten.	
Use known number facts	Children explore ways of making num-	20	1 + 1 = 16
Part part whole	bers within 20	+   = 20   20 -   =	
Using known facts		∀ + ⊹ = ∴	3 + 4 = 7
		+      =	leads to
			30 + 40 = 70
	_		leads to
		Children draw representations of H,T and O	300 + 400 = 700
Bar model		<b>AAAAAA A</b> A A	23 25
			?
	3 + 4 = 7	7 + 3 = 10	23 + 25 = 48



Objective &	Concrete	Pictorial	Abstract
Strategy			
Add a two digit number and ones	17 + 5 = 22 Use ten frame to make 'magic ten  Children explore the pattern.  17 + 5 = 22 27 + 5 = 32	Use part part whole and number line to model.	17 + 5 = 22  Explore related facts  17 + 5 = 22  5 + 17 = 22  22-17 = 5  22-5 = 17
Add a 2 digit number and tens	25 + 10 = 35 Explore that the ones digit does not change	27 + 30 +10 +10 +10 	27 + 10 = 37 27 + 20 = 47 27 + \(\sigma\) = 57
Add two 2-digit numbers	Model using dienes , place value counters and numicon	+20 +5 Or +20 +3 +2  47 67 72 47 67 70 72  Use number line and bridge ten using part whole if necessary.	25 + 47 $20 + 5$ $40 + 7$ $20 + 40 = 60$ $5 + 7 = 12$ $60 + 12 = 72$
Add three 1-digit numbers		Regroup and draw representation.	4 + 7 + 6 = 10 + 7 $= 17$ Combine the two numbers that make 10

Combine to make 10 first if possible, or

bridge 10 then add third digit





bridge ten then add on the third.

Objective & Strategy	Concrete	Pictorial	Abstract
Column Addition—no regrouping (friendly numbers)	T O Model using Dienes or Numicon  Add together the ones first, then the	Children move to drawing the counters using a tens and one frame.	2 2 3
Add two or three 2 or 3-digit numbers.	tens.  Tens Units  45  34  7  9  Calculations 21+42 =  +42  Move to using place value counters	tens ones	+ 1 1 4 3 3 7  Add the ones first, then the tens, then the hundreds.
Column Addition with regrouping.	Exchange ten ones for a ten. Model using numicon and pv counters.  Calculations 146 +527	Children can draw a representation of the grid to further support their understanding, carrying the ten underneath the line	$\begin{array}{cccccccccccccccccccccccccccccccccccc$

**Y3** 

Objective & Strategy	Concrete	Pictorial	Abstract
Y4—add numbers with up to 4 digits	Children continue to use dienes or pv counters to add, exchanging ten ones for a ten and ten tens for a hundred and ten hundreds for a thousand.  Hundreds Tens Ones	7 1 5 1	3517 + 396 3913
Y5—add numbers with more than 4 digits  Add decimals with 2 decimal places, including money.	As year 4 ten ones tenths hundredths	2.37 + 81.79  tens   hundred to see   hu	Continue from previous work to carry hundreds as well as tens.  Relate to money and measures. $ \begin{array}{c} 72.8 \\ +54.6 \\ \hline 127.4 \end{array} $ $ \begin{array}{c} 1 \\ 1 \end{array} $ $ \begin{array}{c} 1 \\ 1 \end{array} $ $ \begin{array}{c} 1 \\ 1 \end{array} $
Y6—add several  numbers of increasing complexity  Including adding money, measure and decimals with different numbers of decimal points.	Introduce decimal place value counters And model exchange for addition Insert zero placeholders As Y5	As Y5	8 1,05 9 3,66 8 15,30 1 + 20,5 5 1 1 2 0,5 7 9 - 1 1 1 2 3 · 3 6 1 9 · 0 8 0 5 9 · 7 7 0 + 1 · 3 0 0 9 3 · 5 1 1



Objective & Strategy	Concrete	Pictorial	Abstract
Taking away ones.	Use physical objects, counters, cubes etc to show how objects can be taken away. $6-4=2$		7—4 = 3
	4-2=2	$15 - 3 = \boxed{12}$ Cross out drawn objects to show what has been taken away.	16—9 = 7
Counting back	Move objects away from the group, counting backwards.  Move the beads along the bead string as you count backwards.	5 - 3 = 2 Count back in ones using a number line.	Put 13 in your head, count back 4. What number are you at?
Find the Difference	Compare objects and amounts  7 'Seven is 3 more than four'  4 'I am 2 years older than my sister'  5 Pencils  Lay objects to represent bar model.	Count on using a number line to find the difference.  +6  1 2 3 4 5 6 7 8 9 10 11 12	Hannah has 12 sweets and her sister has 5. How many more does Hannah have than her sister.?

Objective &	Concrete	Pictorial	Abstract
Strategy  Represent and use number bonds and related subtraction facts within 20  Part Part Whole model	Link to addition. Use PPW model to model the inverse.  If 10 is the whole and 6 is one of the arts, what s the other part? $10-6=4$	Use pictorial representations to show the part.	Move to using numbers within the part whole model.  5  12  7
Make 10	14—9  Make 14 on the ten frame. Take 4 away to make ten, then take one more away so that you have taken 5.	Jump back 3 first, then another 4. Use ten as the stopping point.	16—8  How many do we take off first to get to 10? How many left to take off?
Bar model	5—2 = 3		8 2 10 = 8 + 2 10 = 2 + 8 10-2 = 8 10-8 = 2

Objective & Strategy	Concrete	Pictorial	Abstract
Regroup a ten into ten ones	Use a PV chart to show how to change a ten into ten ones, use the term 'take and make'	9999 9999 20 – 4 =	20—4 = 16
Partitioning to subtract without regrouping.  'Friendly numbers'	Use Dienes to show how to partition the number when subtracting without regrouping.	Children draw representations of Dienes and cross off.  43—21 = 22	43—21 = 22
Make ten strategy  Progression should be crossing one ten, crossing more than one ten, crossing the hundreds.	34—28 Use a bead bar or bead strings to model counting to next ten and the rest.	76 80 90 93 'counting on' to find 'difference'  Use a number line to count on to next ten and then the rest.	93—76 = 17

Objective &	Concrete	Pictorial	Abstract
Strategy			
Column subtraction without regrouping (friendly numbers)	Use base 10 or Numicon to model	Darw representations to support understanding	$47-24=23$ $-\frac{40+7}{20+3}$ Intermediate step may be needed to lead to clear subtraction understanding. $32$ $-12$
Column subtraction with regrouping	Begin with base 10 or Numicon. Move to pv counters, modelling the exchange of a ten into tten ones. Use the phrase 'take and make' for exchange.	Tens lones  Tens l	836-254=582  Begin by partitioning into pv columns $728-582=146$ Then move to formal method. $728-582=146$ $728-582=146$



Objective &	Concrete	Mary Dea <b>ri's to tipi</b> Primary School	Abstract
Strategy			
Subtracting tens and ones Year 4 subtract with up to 4 digits. Introduce decimal subtraction through context of money	234 - 179	Children to draw pv counters and show their exchange—see Y3	2 × 5 4 - 1 5 6 2 1 1 9 2
	Model process of exchange using Numicon, base ten and then move to PV counters.		Use the phrase 'take and make' for ex- change
Year 5- Subtract with at least 4 digits, including money and measures.  Subtract with decimal values, including mixtures of integers and decimal and aligning the decimal	As Year 4	Children to draw pv counters and show their exchange—see Y3	** ** * * * * * * * * * * * * * * * *
Year 6—Subtract with increasingly large and more complex numbers and decimal values.			"X" 8 10, 6 9 9 7 2 · 5 - 89, 9 4 9 7 2 · 5 - 60, 7 5 0 9 6 · 5 - 36 · 08 0 kg - 36 · 08 0 kg - 3 6 · 3 3 9 kg

**Y4-6** 



Objective &	Concrete	Pictorial	Abstract
<b>Strategy</b> Doubling	Use practical activities using manip-	Draw pictures to show how to double numbers	Partition a number and then double each part
	ultives including cubes and Numicon to demonstrate doubling  + □ = □	Double 4 is 8	before recombining it back together.  16 10 6 12 12 13 14 15 15 16 16 17 18 18 18 18 18 18 18 18 18 18 18 18 18
	double 4 is 8 4×2=8  + = = = = = = = = = = = = = = = = = =		20 + 12 = 32
Counting in multiples	Count the groups as children are skip counting, children may use their fin-		Count in multiples of a number aloud.  Write sequences with multiples of num-
	gers as they are skip counting.	Children make representations to show counting in multiples.	bers.
		2 2 2 2 2 2 2 2 2 2 10 0 0 0 0 0 0 0 0 0	2, 4, 6, 8, 10
		2 4 6 8 10 12 14 16 18 20	5, 10, 15, 20, 25 , 30
Making equal groups and counting the total		Draw ( to show 2 x 3 = 6	2 x 4 = 8
	Use manipulatives to create equal groups.	Draw and make representations	

Objective &	Concrete	Pictorial	Abstract
Strategy			
Repeated addition	Use different objects to add equal groups	Use pictorial including number lines to solve prob  There are 3 sweets in one bag.  How many sweets are in 5 bags altogether?  3+3+3+3+3  = 15	Write addition sentences to describe objects and pictures.
Understanding ar- rays	Use objects laid out in arrays to find the answers to 2 lots 5, 3 lots of 2 etc.	Draw representations of arrays to show understanding	3 x 2 = 6 2 x 5 = 10

V	7
Y	Z

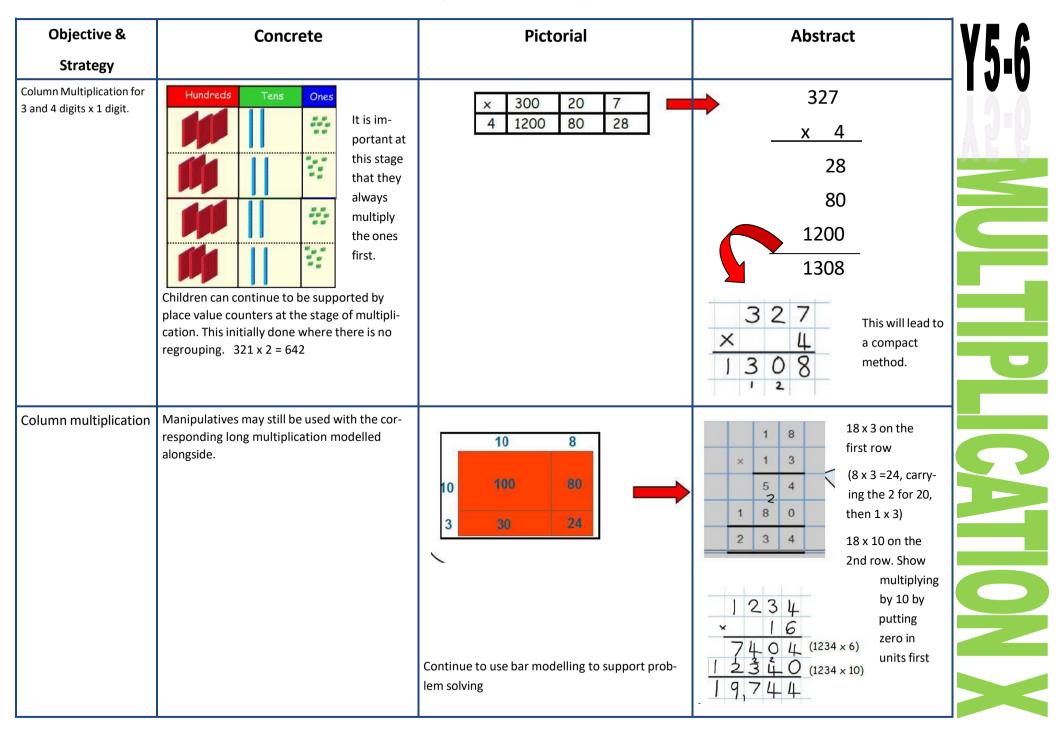
Objective &	Concrete	Pictorial	Abstract
Strategy			
Doubling	Model doubling using dienes and PV counters.	Draw pictures and representations to show how to double numbers	Partition a number and then double each part before recombining it back together.
	40 + 12 = 52		+ = 32
Counting in multi-	Count the groups as children are skip	Number lines, counting sticks and bar	Count in multiples of a number aloud.
ples of 2, 3, 4, 5, 10 from 0 (repeated addition)	counting, children may use their fingers as they are skip counting. Use bar models.	models should be used to show representation of counting in multiples.	Write sequences with multiples of numbers.
	5 + 5 + 5 + 5 + 5 + 5 + 5 = 40		0, 2, 4, 6, 8, 10
		0 5 10 15 20 25 30	0, 3, 6, 9, 12, 15
			0, 5, 10, 15, 20, 25 , 30
	?	3 3 3 3	4 × 3 =

Objective &	Concrete	Pictorial	Abstract
Strategy			
Multiplication is commutative	Create arrays using counters and cubes and Numicon.  Pupils should understand that an array can represent different equations and that, as multiplication is commutative, the order of the multiplication does not affect the answer.	Use representations of arrays to show different calculations and explore commutativity.	$12 = 3 \times 4$ $12 = 4 \times 3$ Use an array to write multiplication sentences and reinforce repeated addition. $00000$ $00000$ $5 + 5 + 5 = 15$ $3 + 3 + 3 + 3 + 3 = 15$ $5 \times 3 = 15$ $3 \times 5 = 15$
Using the Inverse This should be taught alongside division, so pupils learn how they work alongside each other.		8   x   =	$2 \times 4 = 8$ $4 \times 2 = 8$ $8 \div 2 = 4$ $8 \div 4 = 2$ $8 = 2 \times 4$ $8 = 4 \times 2$ $2 = 8 \div 4$ $4 = 8 \div 2$ Show all 8 related fact family sentences.

Objective &	Concrete	Pictorial	Abstract
Strategy			
Grid method	Show the links with arrays to first introduce the grid method.  4 rows of 10	Children can represent their work with place value counters in a way that they understand.  They can draw the counters using colours to	Start with multiplying by one digit numbers and showing the clear addition alongside the grid.
	4 rows of 3	show different amounts or just use the circles in the different columns to show their thinking as	<b>x</b> 30 5
	Move onto base ten to move towards a	shown below.	7 210 35
	more compact method.  4 rows of 13  Move on to place value counters to show how we are finding groups of a number. We are multiplying by 4 so we need 4 rows  4 x 126  Fill each row with 126  Add up each column, starting with the ones making any exchanges needed  Then you have your answer.	Bar model are used to explore missing numbers $4 \times                                   $	Moving forward, multiply by a 2 digit number showing the different rows within the grid method.  10 8 10 80 3 30 24



Objective & Strategy	Concrete	Pictorial	Abstract
Grid method recap from year 3 for 2 digits x 1 digit	Use place value counters to show how we are finding groups of a number. We are multiplying by 4 so we need 4 rows	Children can represent their work with place value counters in a way that they understand.  They can draw the counters using colours to show different amounts or just use the circles in	Start with multiplying by one digit num- bers and showing the clear addition alongside the grid.
Move to multiplying	Galculations 4 x 126	the different columns to show their thinking as shown below.	X 30 5 7 210 35
3 digit numbers by 1 digit. (year 4 ex- pectation)	Fill each row with 126	X 20 4 3 00 0000	210 + 35 = 245
		12	
	Add up each column, starting with the o ones making any exchanges needed		
Column multiplication	Children can continue to be supported by place value counters at the stage of multiplication. This initially done where there is no regrouping. 321 x 2 = 642	× 300 20 7 4 1200 80 28	327 x 4
	Hundreds Tens Ones  It is important at	The grid method my be used to show how this relates to a formal written method.	28 80
	this stage that they always multiply the ones first.	Bar modelling and number lines can support learners when solving problems with multiplication alongside the formal written methods.	1200 1308  3 2 7  X 4    I 3 0 8   lead to a compact method.
	The corresponding long multiplication is modelled alongside		



Objective &	Concrete	Pictorial	Abstract
Strategy			
Multiplying decimals up to 2 decimal places by a single digit.			Remind children that the single digit belongs in the units column. Line up the decimal points in the question and the answer.
			3 · 1 9 × 8 2 5 · 5 2

Objective & Strategy	Concrete	Pictorial	Abstract
Division as sharing		Children use pictures or shapes to share quantities.	12 shared between 3 is
Use Gordon ITPs for modelling		8 shared between 2 is 4	4
		Sharing:	
	10	12 shared between 3 is 4	
	I have 10 cubes, can you share them equally in		
	2 groups?		

Objective &	Concrete	Pictorial	Abstract
Strategy			
Division as sharing	I have 10 cubes, can you share them equally in 2 groups?	Children use pictures or shapes to share quantities. $8 \div 2 = 4$ Children use bar modelling to show and support understanding. $12$ $12 \div 4 = 3$	12 ÷ 3 = 4
Division as grouping	Divide quantities into equal groups.  Use cubes, counters, objects or place value counters to aid understanding.	Use number lines for grouping $ \begin{array}{cccccccccccccccccccccccccccccccccc$	28 ÷ 7 = 4  Divide 28 into 7 groups. How many are in each group?

Objective &	Concrete	Pictorial	Abstract
Strategy			
Division as grouping	Use cubes, counters, objects or place value counters to aid understanding.  24 divided into groups of $6 = 4$ 96 ÷ 3 = 32	Continue to use bar modelling to aid solving division problems. $ 20  $ $ ?                                $	How many groups of 6 in 24? $24 \div 6 = 4$
Division with arrays	Link division to multiplication by creating an array and thinking about the number sentences that can be created.  Eg $15 \div 3 = 5$ $5 \times 3 = 15$ $15 \div 5 = 3$ $3 \times 5 = 15$	Draw an array and use lines to split the array into groups to make multiplication and division sentences	Find the inverse of multiplication and division sentences by creating eight linking number sentences.  7 x 4 = 28  4 x 7 = 28  28 ÷ 7 = 4  28 ÷ 4 = 7  28 = 7 x 4  28 = 4 x 7  4 = 28 ÷ 7  7 = 28 ÷ 4

Objective &	Concrete	Pictorial	Abstract
Strategy			
Division with remainders.	Divide objects between groups and see how much is left over  Example without 40 ÷ 5 Ask "How many Example with re 38 ÷ 6  For larger numbe jumps can be rec	5s in 40?" 5 + 5 + 5 + 5 + 5 + 5 + 5 + 5 + 5 = 8 fi 0 5 10 15 20 25 30 35 40 nainder.	a remainder of 2

Objective &	Concrete	Pictorial	Abstract
Objective & Strategy  Divide at least 3 digit numbers by 1 digit.  Short Division	Concrete  96 ÷ 3  Tens Units  3  2  9	Pictorial  Students can continue to use drawn diagrams with dots or circles to help them divide numbers into equal groups.  Encourage them to move towards counting in multiples to divide more efficiently.	Abstract  Begin with divisions that divide equally with no remainder.  2 1 8 3 4 8 7 2  Move onto divisions with a remainder.  8 6 r 2 5 4 3 2

# **Long Division**

Step 1—a remainder in the ones

4 does not go into 1 (hundred). So combine the 1 hundred with the 6 tens (160).

4 goes into 16 four times.

4 goes into 5 once, leaving a remainder of 1.

8 does not go into 3 of the thousands. So combine the 3 thousands with the 2 hundreds (3,200).

8 goes into 32 four times  $(3,200 \div 8 = 400)$ 

- 8 goes into 0 zero times (tens).
- 8 goes into 7 zero times, and leaves a remainder of 7.

# Long Division with remainders

## 

When dividing, work out how many times the number (4) divides into the hundreds number (2) and write the whole multiple on top (0). If it doesn't go into that number, it gets carried on to the tens number, which turns it into a 2-digit number (24). It then gets divided again into the new number  $(24 \div 4 = 6)$  Any multiples are added on top (no remainders to carry here as it dived exactly) so then 4 is divided into the ones number (7). Any whole multiples go on top (1) and anything left is then a remainder.